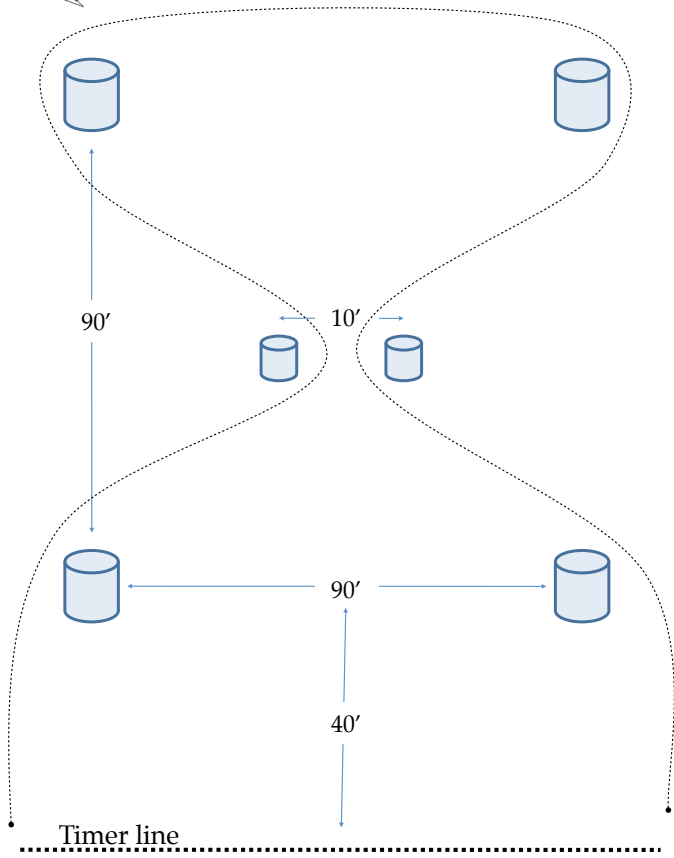
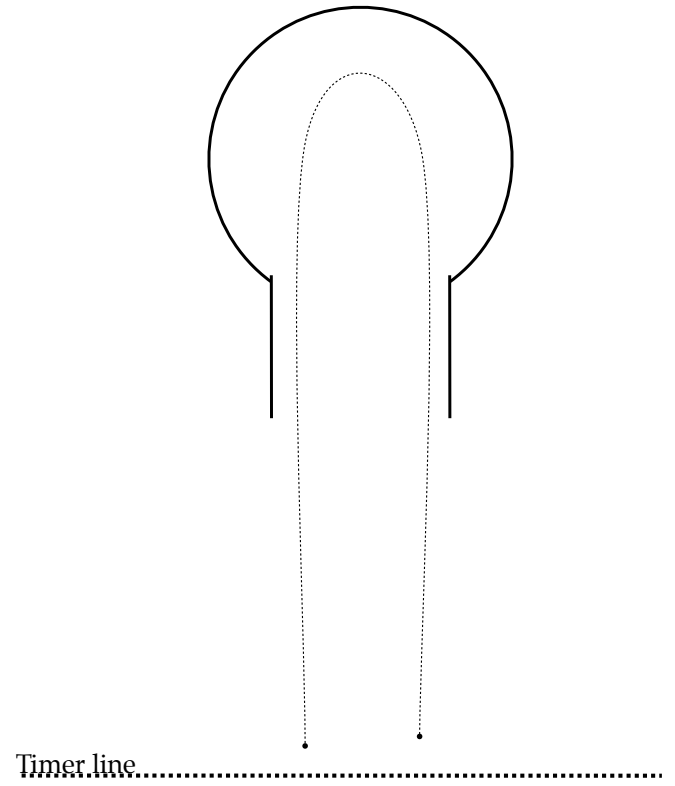




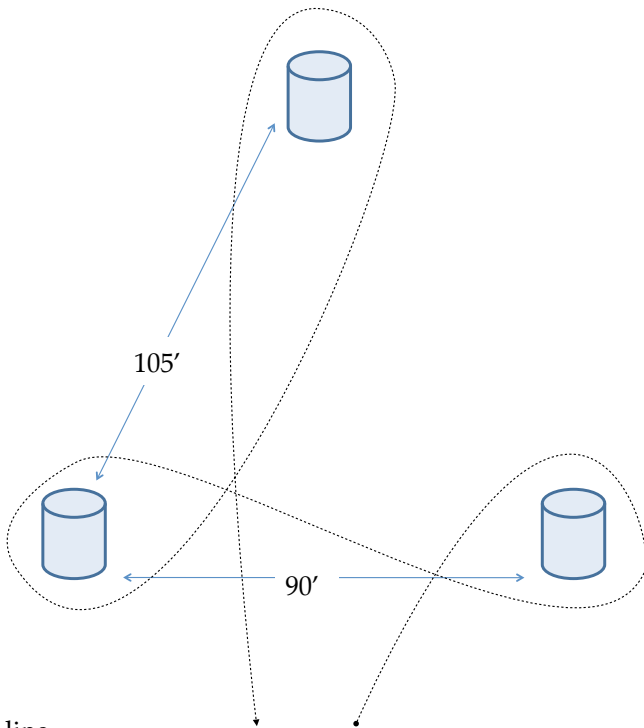
Hour Glass



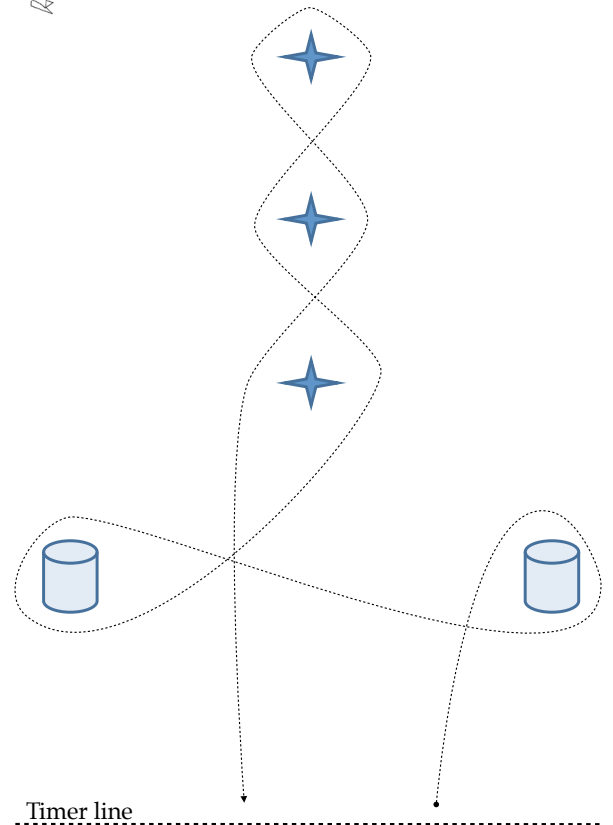
Keyhole



Cloverleaf Barrels



Peppermint Twist



= Pole

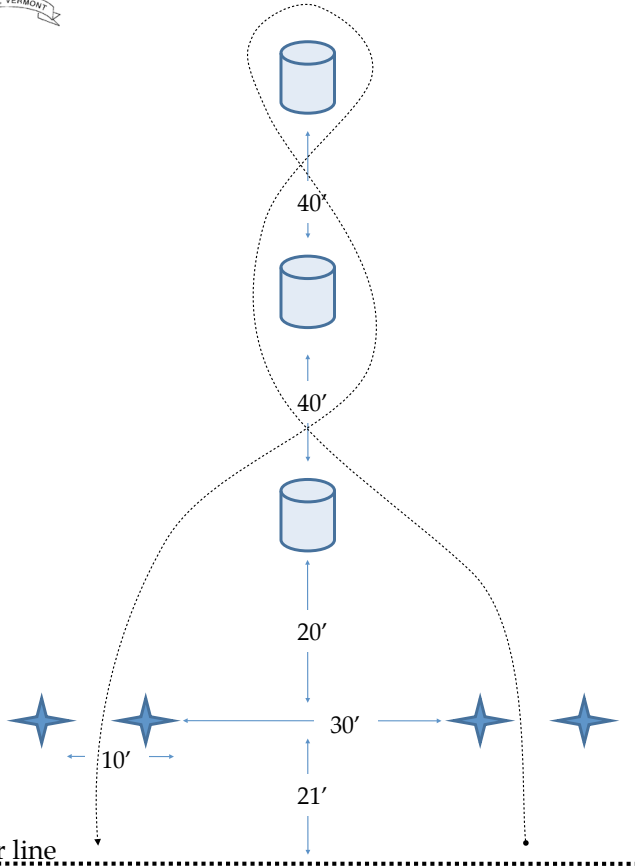


= Barrel

= Barrel



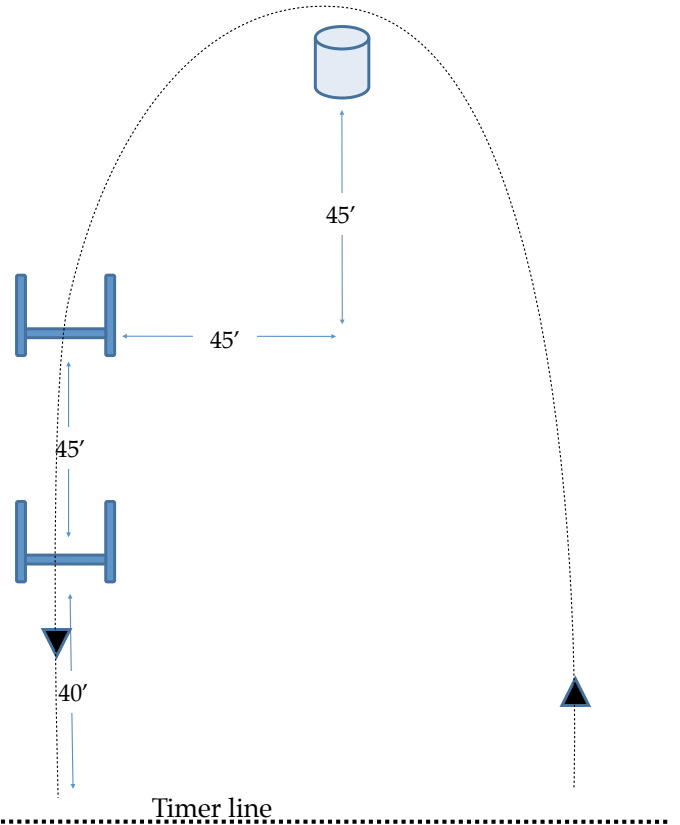
Wild Lark



★ = Pole 🗄 = Barrel



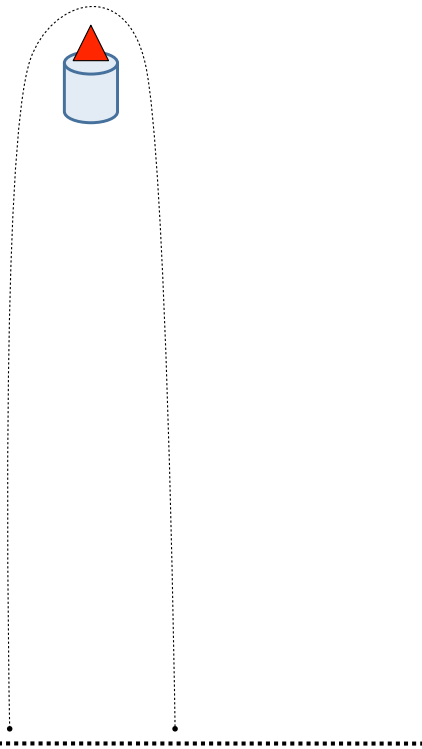
2 Jump Cowhorse



🏊 = Jump 8"-12" 🗄 = Barrel



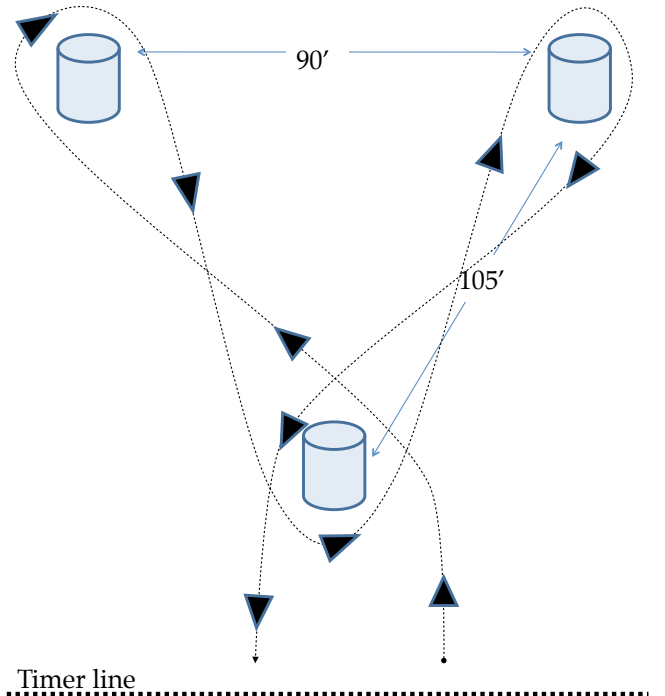
Speed Ball



▲ = Cone 🗄 = Barrel



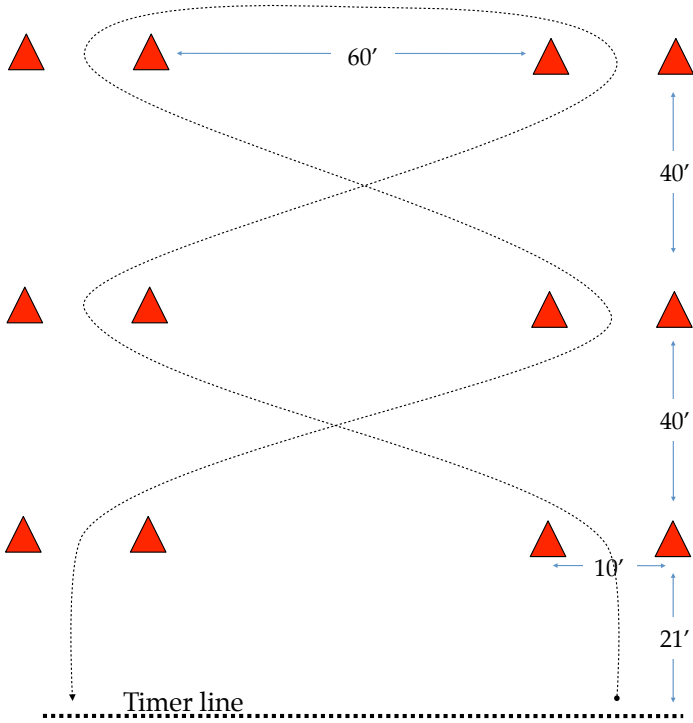
Bunny Barrels/Chaos



🗄 = Barrel



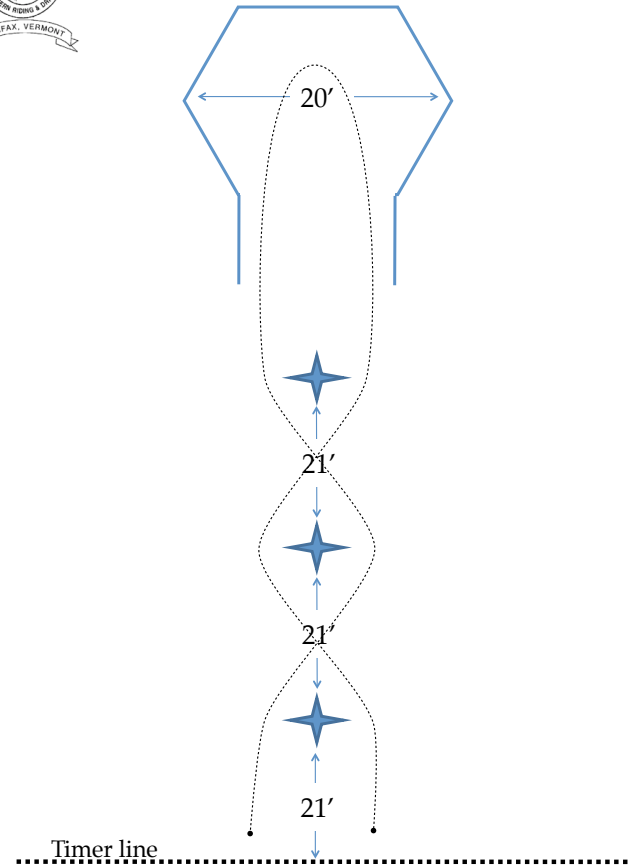
Thread the Needle



▲ = Cone



Twisted Keyhole

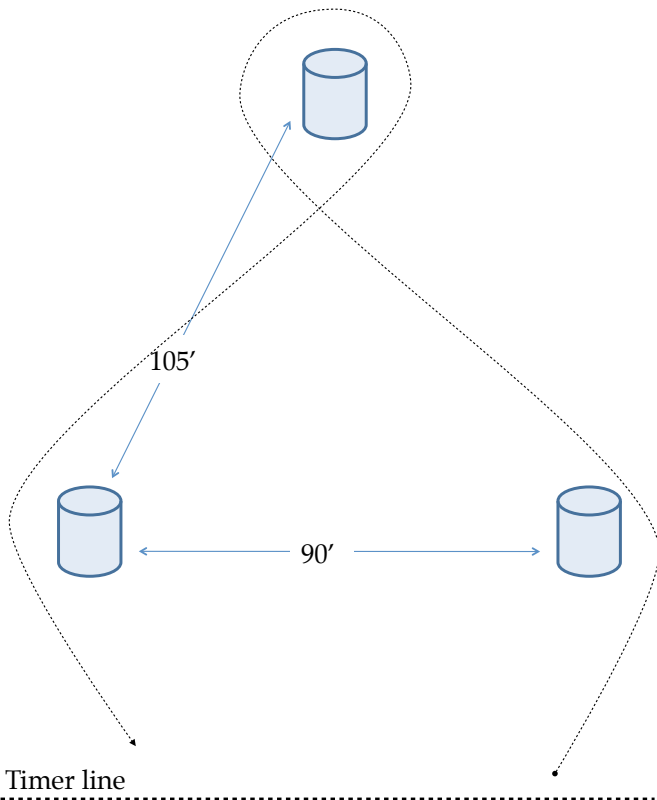


★ = Pole

— = Rail



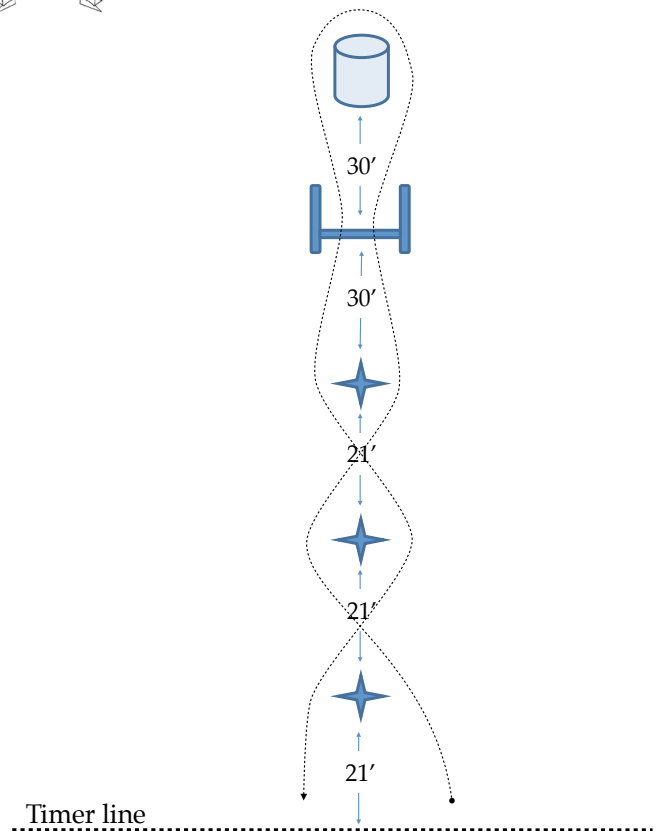
Spur Race



☺ = Barrel



Scramble



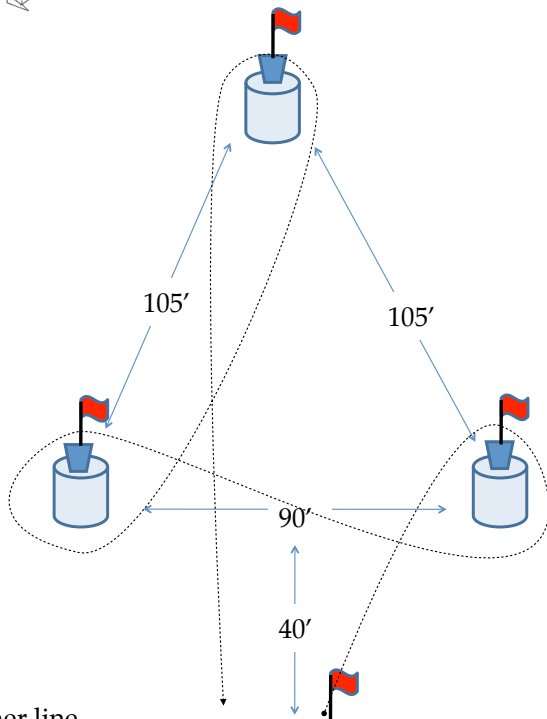
★ = Pole

⊔ = Jump 8'-12'

☺ = Barrel



Flag Race (3 barrel)

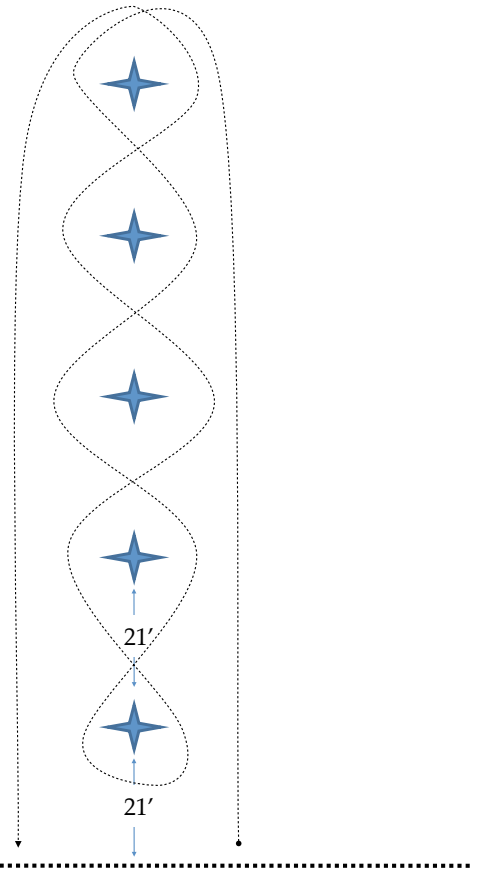


Timer line

Rider is given a flag at the gate. Object is to run a barrel pattern switching the flag at each barrel. Return to finish with a flag.



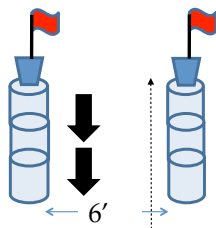
Pole Bending



Timer line

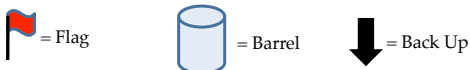


Flag & Back

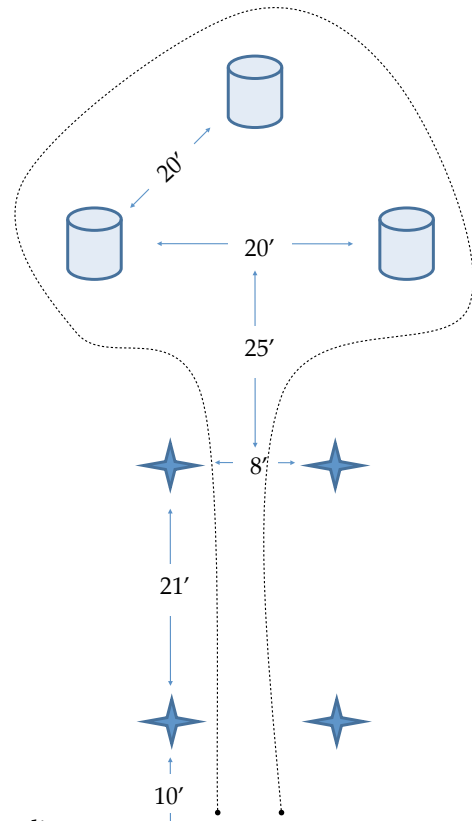


Timer line

Run in between barrels, pick up flag, back out, turn and back to the timer line.



Cupid's Arrow

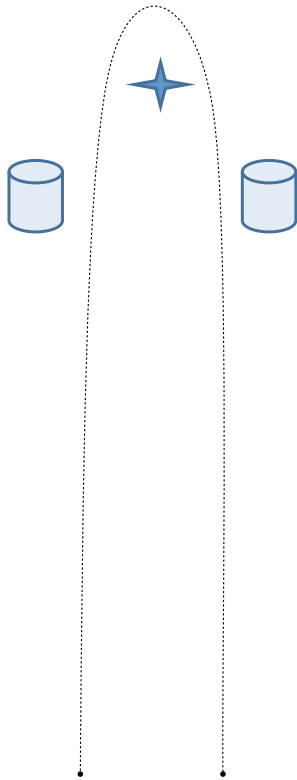


Timer line





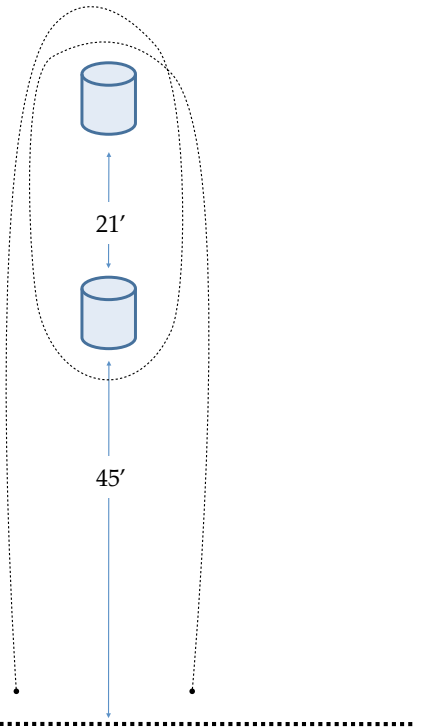
Arizona Keyhole



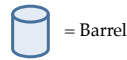
Timer line



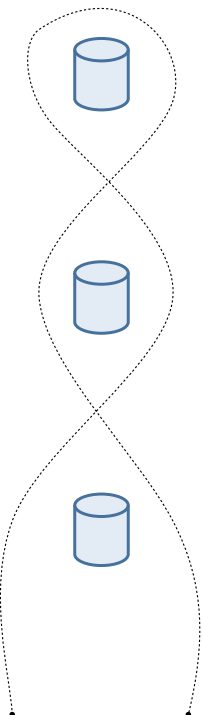
Big O



Timer line



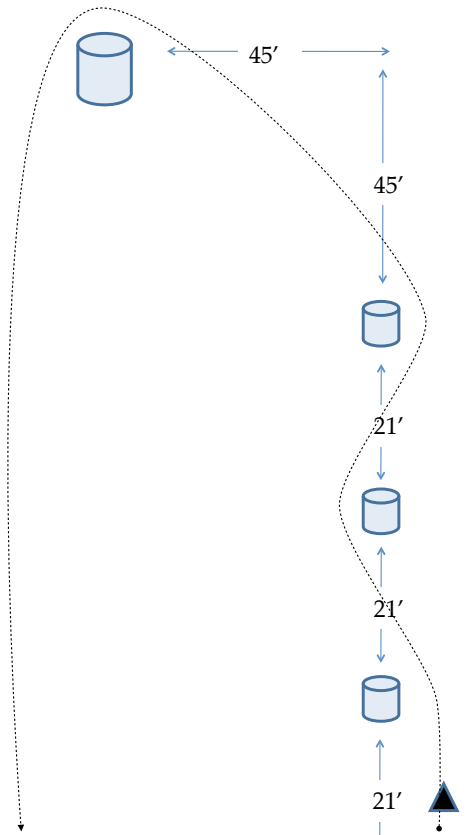
Speed Barrels



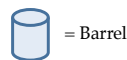
Timer line



Mountain Cow-horse

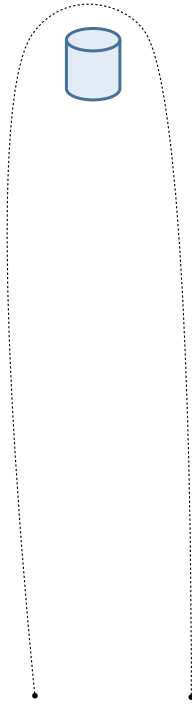


Timer line





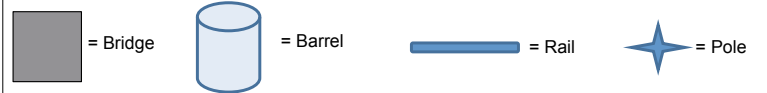
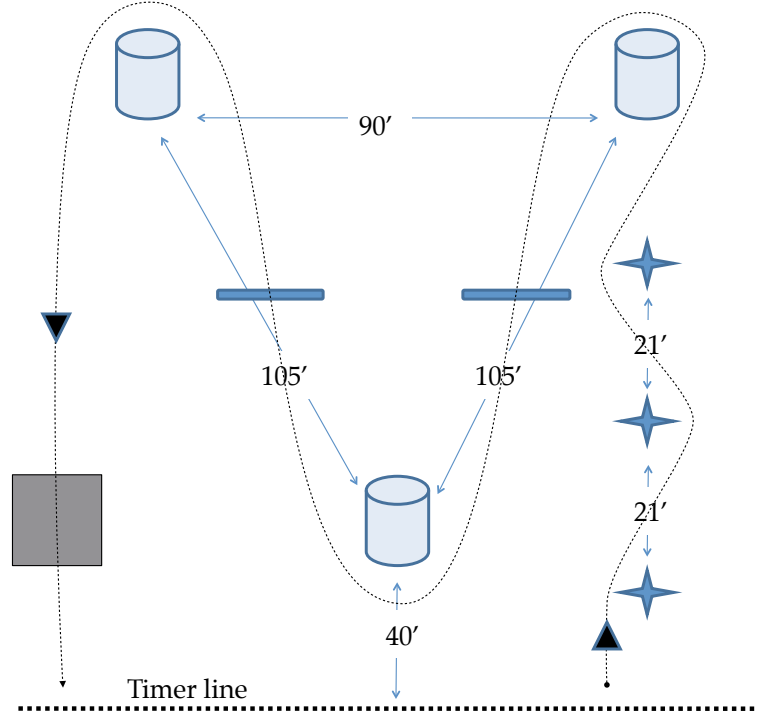
Speed Barrel



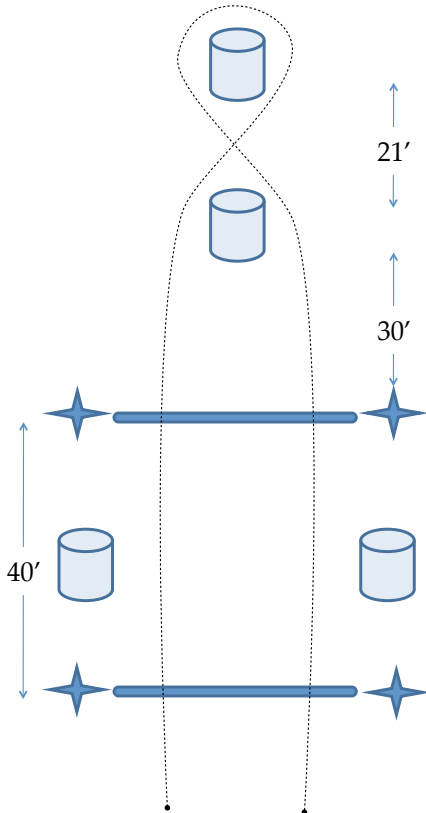
Timer line



Extreme M



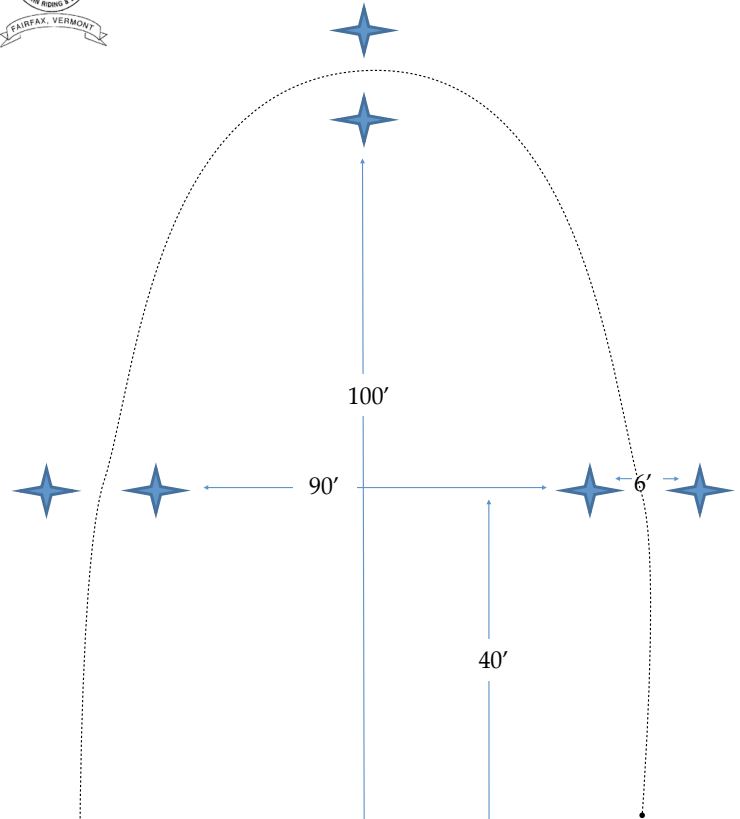
Tunnel Vision



Timer line



Streaking Poles

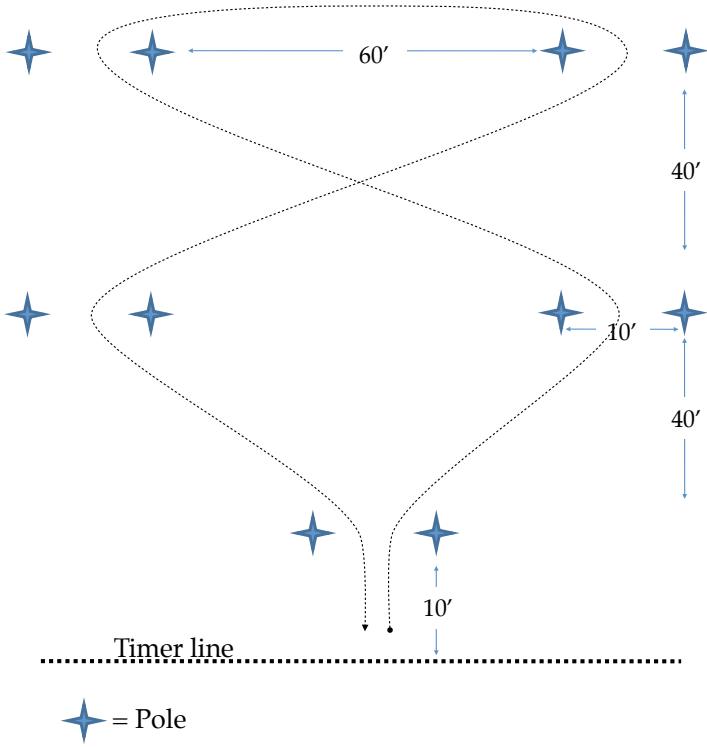


Timer line





Bootlace



Tunnel Race

